Antioch Police S.W.A.T. Training Form

Date of Training: Title (hours): Instructor(s): Sgt Gragg / Cpl
01/07/2025 Game Pod (10 hours) Duggar

Location of Training: Game Pod

Core Competencies:

Weapons, Munitions & Equipment

- o Equipment Familiarization & Maintenance
- o Handgun
- o Shoulder -Fired Weapons
- Individual Operations/Uniform Maintenance & Wear
- o Ladder and other High angle access
- Lighting systems (personal, weapons and other)
- o Use of Ballistic Shields
- **Individual Team Movement & Tactics**
- o Dynamic Clearing
- Entries
- Containment & Callouts

- Searching Techniques
- Small Unit Tactics

Decision Making

- Mission and Tactical Contingency Planning
- o Training Simulations (Scenarios)

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Training Objectives:		
Operators will train in room clearing, CQB and basic tactics. Sectors of fire and basic proper tactics will be emphasized.		
Scenario(s):		
Various		
Equipment:		
0 0	All Personal issued equipment Long guns Handguns	o Shields
Instructional Techniques:		Performance Testing:
o Le	cture ands on eenarios	Hands on

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Safety Instructions:

- Sutter Delta Memorial Hospital, 3901 Lone Tree Way, Antioch (779-7200)
- John Muir Hospital 1601 Ygnacio Valley Road, Walnut Creek (939-3000)
- Mount Diablo Hospital 2540 East Street, Concord (682-8200)
- Merrithew Hospital 2500 Alhambra Avenue, Martinez (370-5000)